Internet Architecture

Lecture 10: How Email Work

How Email Works

Electronic mail, or email, might be the most heavily used feature of the Internet. You can use it to send messages to anyone who is connected to the Internet or connected to a computer network that has a connection to the Internet, such as an online service. Millions of people send and receive email every day. Email is a great way to keep up with far-flung relatives, friends, co-workers in different branches of your company, and colleagues in your field.

Email messages are sent in the same way as most Internet data. The TCP protocol breaks your messages into packets, the IP protocol delivers the packets to the proper location, and then the TCP reassembles the message on the receiving mail server so it can be read.

How Email Works

You can also attach binary files, such as pictures, videos, sounds, and executable files to your email messages. Because the Internet isn't capable of directly handling binary files in email, the file first must be encoded in one of a variety of encoding schemes. Popular schemes are MIME and uuencode. The person who receives the attached binary file (called an attachment) must decode the file with the same scheme that was used to encode the file. Many email software packages do this automatically.

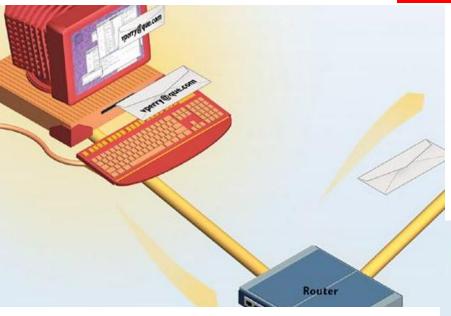
When you send email to someone on the Internet, that message often has to travel through a series of networks before it reaches the recipient networks that might use different email formats. Gateways perform the job of translating email formats from one network to another so that the messages can make their way through all the networks of the Internet.

How Email Works

A mailing list is one of the most intriguing uses of email. It connects a group of people who are interested in the same topic, such as Japanese cartoons or home schooling. When one person sends email to the mailing list, that message is automatically sent to everyone on the list. You can meet others and talk to them on a regular basis about your shared interests, hobbies, or professions. To get onto a mailing list, you send an email note to the mailing list administrator and include your email address.

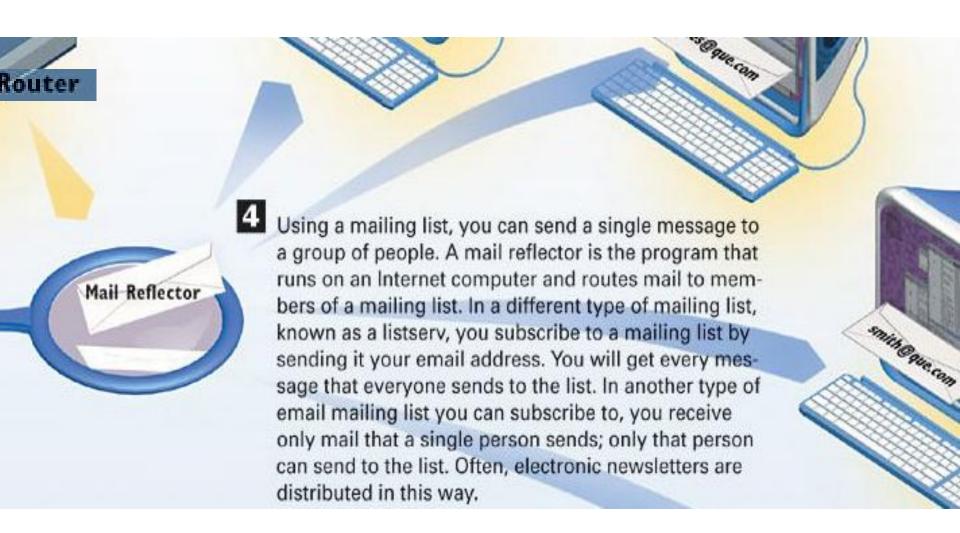
One problem with email is that it's not secure snoopers and hackers can read it as it gets sent along the public wires that make up the Internet. To ensure that no one except the sender and receiver can read it, encryption can be used software that scrambles the mail so only those with the proper encryption keys can read it.

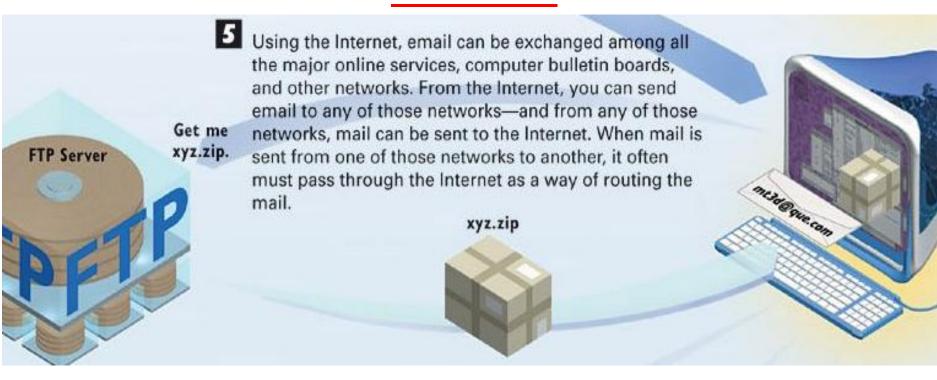
1* After you create and send an email message, it is sent as a stream of packets using the Internet's TCP/IP protocol. Each packet bears the address of the destination, among many other kinds of information, such as the address of the sender.



Routers on the Internet look at the addresses in each packet and send the packets on the best path to get there. Many factors go into how the packets are routed, including the traffic volume on various backbones. Each packet might take a different route, so the mail packets can arrive at the destination out of order.

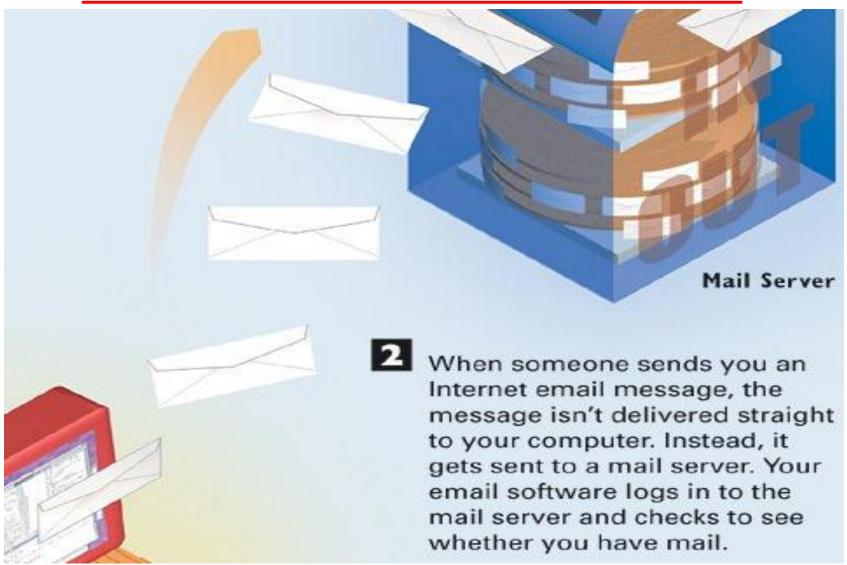
When all the packets have been received at the receiving address, they are recombined into an email message the recipient can read.







1* After the Internet delivers mail to your email box, you need some way to read the mail, compose new mail, and respond to your messages. To do all this, you use email software, sometimes called mailers or readers.



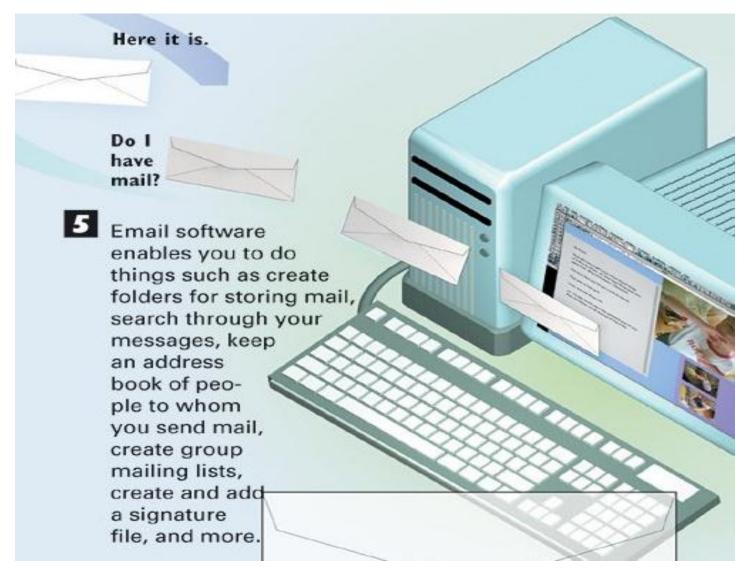
If you have new mail, you'll see a list of your new mail messages when you log in to the server.

You'll often see the name of the sender, the subject of the message, and the date and time the message was sent.

- new mail from Jeb (jeb132@morenet.com)
 viewed mail from Michael mt@m-troller.com
 viewed mail from Que Ic31@que.publishing.com
- -- new mail from Preston (pgralla@gralla.com)

viewed mail from Talent Scout judyk@supersi

When you want to read a mail message, you tell your software to download it to your own computer. There, you read the message using your mail reader, and then you can file it, delete it, or respond to it.



Most email software reads
HTML-based pages sent to you
so that you can receive, in your
mailbox, fully formatted web
pages. When you click the links
in them, your browser launches
and visits the page to which it
is linked.

MUAs, MTAs, and MDAs

There are three main parts of the E-mail system:

Mail User Agent (MUA)

Mail Transfer Agent (MTA)

Mail Delivery Agent (MDA)

Mail User Agent (MUA)

The MUA is the program which the user uses to read and send e-mail. It reads incoming messages that have been delivered to the user's mailbox, and passes outgoing messages to an MTA for sending.

Mail Transfer Agent (MTA)

The MTA basically acts as a "mail router". It accepts a message passed to it by either an MUA or another MTA, decides based upon the message header which delivery method it should use, and then passes the message to the appropriate MDA for that delivery method.

Mail Delivery Agent (MDA)

The MDA accepts a piece of mail from an MTA and performs the actual delivery.

E-mail Services and SMTP/POP Protocols

Two Application layer protocols are *Post Office Protocol (POP)* and *Simple Mail Transfer Protocol (SMTP)*.

As with HTTP, these protocols define client/server processes.

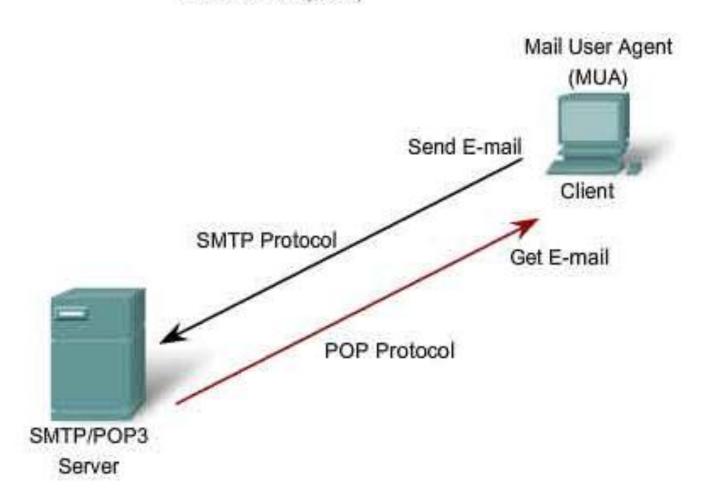
When people compose e-mail messages, they typically use an application called a Mail User Agent (MUA), or e-mail client. The MUA allows messages to be sent and places received messages into the client's mailbox, both of which are distinct processes.

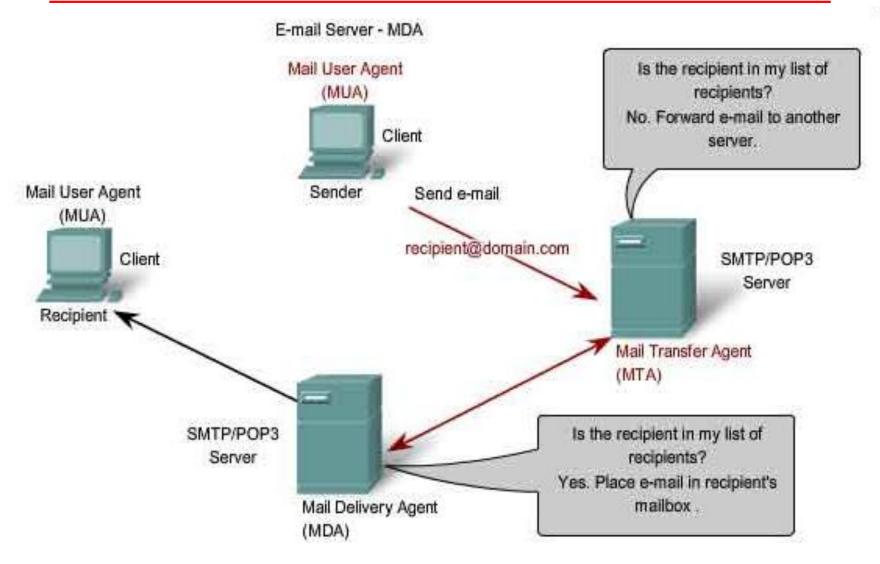
In order to receive e-mail messages from an e-mail server, the e-mail client can use POP.

Sending e-mail from either a client or a server uses message formats and command strings defined by the SMTP protocol. Usually an e-mail client provides the functionality of both protocols within one application.

E-mail Services and SMTP/POP Protocols

E-mail Client (MUA)





The Mail Transfer Agent (MTA) process is used to forward e-mail. As shown in the figure, the MTA receives messages from the MUA or from another MTA on another e-mail server.

If the mail is addressed to a user whose mailbox is on the local server, the mail is passed to the MDA.

If the mail is for a user not on the local server, the MTA routes the e-mail to the MTA on the appropriate server. In the figure, we see that the Mail Delivery Agent (MDA) accepts a piece of e-mail from a Mail Transfer Agent (MTA) and performs the actual delivery.

The MDA receives all the inbound mail from the MTA and places it into the appropriate users' mailboxes. The MDA can also resolve final delivery issues, such as virus scanning, spam filtering, and return-receipt handling. Most e-mail communications use the MUA, MTA, and MDA applications. However, there are other alternatives for e-mail delivery.

The e-mail can use the protocols, POP and SMTP. POP and POP3 (Post Office Protocol, version 3) are inbound mail delivery protocols and are typical client/server protocols. They deliver e-mail from the e-mail server to the client (MUA). The MDA listens for when a client connects to a server. Once a connection is established, the server can deliver the e-mail to the client.

The Simple Mail Transfer Protocol (SMTP), on the other hand, governs the transfer of outbound e-mail from the sending client to the e-mail server (MDA), as well as the transport of e-mail between e-mail servers (MTA). SMTP enables e-mail to be transported across data networks between different types of server and client software and makes e-mail exchange over the Internet possible. The SMTP protocol message format uses a rigid set of commands and replies. These commands support the procedures used in SMTP, such as session initiation, mail transaction, forwarding mail, verifying mailbox names, expanding mailing lists, and the opening and closing exchanges.

1* Encryption can be used to encode email messages so snoopers and hackers can't read them as they are sent across the Internet. Many types of encryption exist, but in the most common one, keys are used.

Everyone gets *a public and private keys*. The public key is available for anyone to use to encrypt mail; the private key is used only by the recipient to decrypt it.

The following steps show how to encrypt email with the popular encryption program Pretty Good Privacy (PGP). To start using PGP, someone uses her normal email program to compose a piece of mail. After she composes the mail, she decides whether she wants to encrypt the message.

When someone decides to encrypt a piece of email, she has to have a copy of the public key of the person to whom she is going to send the message. That key can be obtained a number of ways from a public Internet site, or the recipient can send it via email. After the person has the key, she stores it in a key ring on her computer and can call it up at any time.

After choosing the key of the person who will receive the message, the message is encrypted using that person's public key.

The encrypted email is sent in the same way that any normal email is sent. The difference is that the email is encrypted so that anyone who reads the mail as it makes its way across the Internet won't be able to understand it—he'll see only seemingly random characters.

The person receives the email as he does any normal piece of email.

However, the email is encrypted, and so can't yet be read. So, the person uses his private key to decrypt the message. Before the message can be decrypted, a password for the private key typically must be typed in.

However, some email programs and encryption software can be set so that the message is decrypted automatically, as soon as it's received.

The private key decrypts the message, and the person can read it and use it like any other piece of email.

Thank you