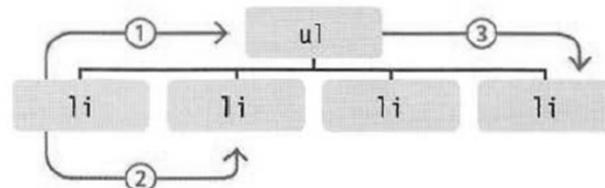


## DOM TREE

- TRAVERSING THE DOM

1. parentNode
2. previousSibling / nextSibling
3. firstChild / lastChild



## DOM TREE

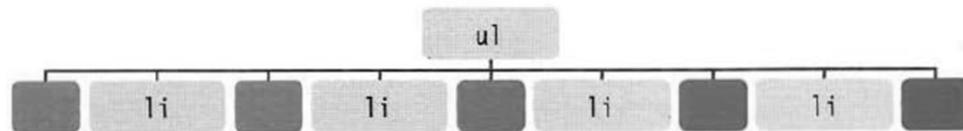
- PREVIOUS & NEXT SIBLING

```
// Select the starting point and find its siblings
var startItem = document.getElementById('two');
var prevItem = startItem.previousSibling;
var nextItem = startItem.nextSibling;

// Change the values of the siblings' class attributes
prevItem.className = 'complete';
nextItem.className = 'cool';
```

## DOM TREE

- WHITESPACE NODES



Chrome, Firefox, Safari, and Opera create text nodes from whitespace (spaces and carriage returns).

## DOM TREE

- PREVIOUS & NEXT ELEMENT SIBLING

```
var startItem = document.getElementById('two');
var prevItem = startItem.previousElementSibling;
var nextItem = startItem.nextElementSibling;

prevItem.className = 'complete';
nextItem.className = 'cool';
```

## DOM TREE

- FIRST & LAST CHILD

```
// Select the starting point and find its children
var startItem = document.getElementsByTagName('ul')[0];
var firstItem = startItem.firstChild;
var lastItem = startItem.lastChild;

// Change the values of the children's class attributes
firstItem.setAttribute('class', 'complete');
lastItem.setAttribute('class', 'cool');
```

## DOM TREE

- FIRST & LAST ELEMENT CHILD

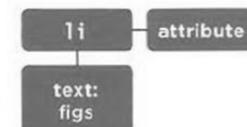
```
var startItem = document.getElementByTagName('ul')[0];
var firstItem = startItem.firstElementChild;
var lastItem = startItem.lastElementChild;

firstItem.setAttribute('class', 'complete');
lastItem.setAttribute('class', 'cool');
```

## DOM TREE

- HOW TO GET/UPDATE ELEMENT CONTENT
- Your choice of techniques depends upon what the element contains.

```
<li id="one">figs</li>
```

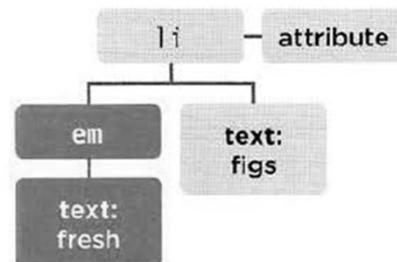


Above, the `<li>` element has:

- One *child* node holding the word that you can see in the list item: `figs`
- An attribute node holding the `id` attribute.

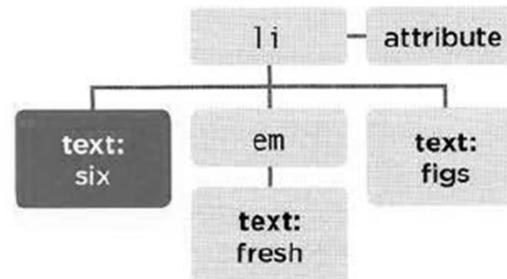
## DOM TREE

```
<li id="one"><em>fresh</em> figs</li>
```



## DOM TREE

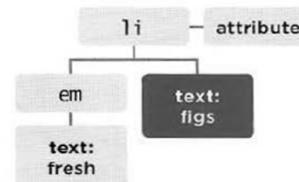
```
<li id="one">six <em>fresh</em> figs</li>
```



## DOM TREE

- ACCESS & UPDATE A TEXT NODE WITH NODEVALUE

```
<li id="one"><em>fresh</em> figs</li>
```



The code below shows how you access the second text node. It will return the result: figs

```
document.getElementById('one').firstElementChild.nextElementSibling.nodeValue;
```

## DOM TREE

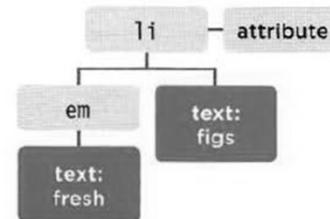
- ACCESSING & CHANGING A TEXT NODE

```
var itemTwo = document.getElementById('two');           // Get second list item
var elText = itemTwo.firstChild.nodeValue;             // Get its text content
elText = elText.replace('pine nuts', 'kale');         // Change pine nuts to kale
itemTwo.firstChild.nodeValue = elText;                 // Update the list item
```

## DOM TREE

- ACCESS & UPDATE TEXT WITH TEXTCONTENT

```
<li id="one"><em>fresh</em> figs</li>
```



```
document.getElementById('one').textContent;
```

## DOM TREE

- Adding and Removing HTML Content:
  - innerHTML Property
  - DOM Manipulation

## DOM TREE

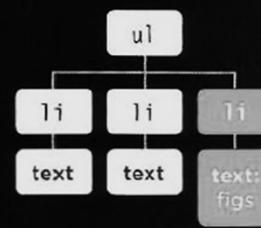
### EXAMPLE: CHANGING A LIST ITEM

#### 1: Create variable holding markup

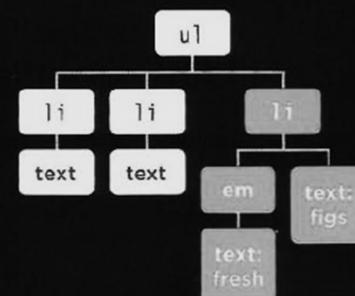
```
var item;
item = '<em>Fresh</em> figs';
```

You can have as much or as little markup in the variable as you want. It is a quick way to add a lot of markup to the DOM tree.

#### 2: Select element whose content you want to update



#### 3: Update content of selected element with new markup



## DOM TREE

### EXAMPLE: ADDING A LIST ITEM

1: Create new text node



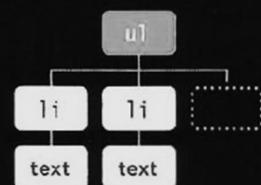
2: Create new element node



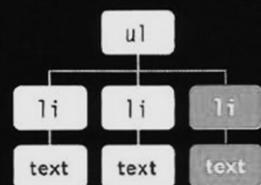
3: Add text node to element node



4: Select element you want to add the new fragment to



5: Append the new fragment to the selected element



## DOM TREE

- ADDING ELEMENTS USING DOM MANIPULATION

1. CREATE THE ELEMENT

- `createElement()`

2. GIVE IT CONTENT

- `createTextNode()`

3. ADD IT TO THE DOM

- `appendChild()`

## DOM TREE

- ADDING AN ELEMENT TO THE DOM TREE

```
// Create a new element and store it in a variable.  
var newEl = document.createElement('li');  
  
// Create a text node and store it in a variable.  
var newText = document.createTextNode('quinoa');  
  
// Attach the new text node to the new element.  
newEl.appendChild(newText);  
  
// Find the position where the new element should be added.  
var position = document.getElementsByTagName('ul')[0];  
  
// Insert the new element into its position.  
position.appendChild(newEl);
```

## DOM TREE

- REMOVING ELEMENTS VIA DOM MANIPULATION
  - Store the element to be removed in a variable
  - Store the parent of that element in a variable
  - Remove the element from its containing element
    - removeChild()

## DOM TREE

- REMOVING AN ELEMENT FROM THE DOM TREE

```
var removeEl = document.getElementsByTagName('li')[3]; // The element to remove
var containerEl = removeEl.parentNode;           // Its containing element
containerEl.removeChild(removeEl);             // Removing the element
```

## DOM TREE

- ATTRIBUTE NODES

<p>Finds the element node (works with any technique covered in this chapter)</p> <p><b>DOM QUERY</b></p>	<p>Gets the value of the attribute that was given as a parameter of the method</p> <p><b>METHOD</b></p>
<pre>document.getElementById('one').getAttribute('class');</pre>	
<p><b>MEMBER OPERATOR</b></p> <p>Indicates that the subsequent method will be used on the node specified to the left</p>	

## DOM TREE

- ATTRIBUTE NODES

METHOD	DESCRIPTION
<code>getAttribute()</code>	gets the value of an attribute
<code>hasAttribute()</code>	checks if element node has a specified attribute
<code>setAttribute()</code>	sets the value of an attribute
<code>removeAttribute()</code>	removes an attribute from an element node
PROPERTY	DESCRIPTION
<code>className</code>	gets or sets the value of the <code>class</code> attribute
<code>id</code>	gets or sets the value of the <code>id</code> attribute

## DOM TREE

- CHECK FOR AN ATTRIBUTE AND GET ITS VALUES

```

var firstItem = document.getElementById('one');           // Get first list item

if (firstItem.hasAttribute('class')) {                  // If it has class attribute
    var attr = firstItem.getAttribute('class');          // Get the attribute

    // Add the value of the attribute after the list
    var el = document.getElementById('scriptResults');
    el.innerHTML = '<p>The first item has a class name: ' + attr + '</p>';

}

```

## DOM TREE

- CREATING ATTRIBUTES & CHANGING THEIR VALUES

```
var firstItem = document.getElementById('one'); // Get the first item  
firstItem.className = 'complete'; // Change its class attribute  
  
var fourthItem = document.getElementsByTagName('li').item(3); // Get fourth item  
el2.setAttribute('class', 'cool'); // Add an attribute to it
```

## DOM TREE

- REMOVING ATTRIBUTES

```
var firstItem = document.getElementById('one'); // Get the first item  
if (firstItem.hasAttribute("class")) { // If it has a class attribute  
    firstItem.removeAttribute('class'); // Remove its class attribute  
}
```

## SUMMARY: DOM TREE

- The browser represents the page using a DOM tree.
- DOM trees have four types of nodes: document nodes, element nodes, attribute nodes, and text nodes.
- You can select element nodes by their id or class attributes, by tag name, or using CSS selector syntax.
- Whenever a DOM query can return more than one node, it will always return a Nodelist.
- From an element node, you can access and update its content using properties such as `textContent` and `innerHTML` or using DOM manipulation techniques.
- An element node can contain multiple text nodes and child elements that are siblings of each other.

